

CITY MAP

EDEN

MARSHALL COUNTY - SOUTH DAKOTA T 125 N - R 55 W

SCALE



POP. 94 (2020)

2021

PREPARED BY

SOUTH DAKOTA DEPARTMENT OF TRANSPORTATION

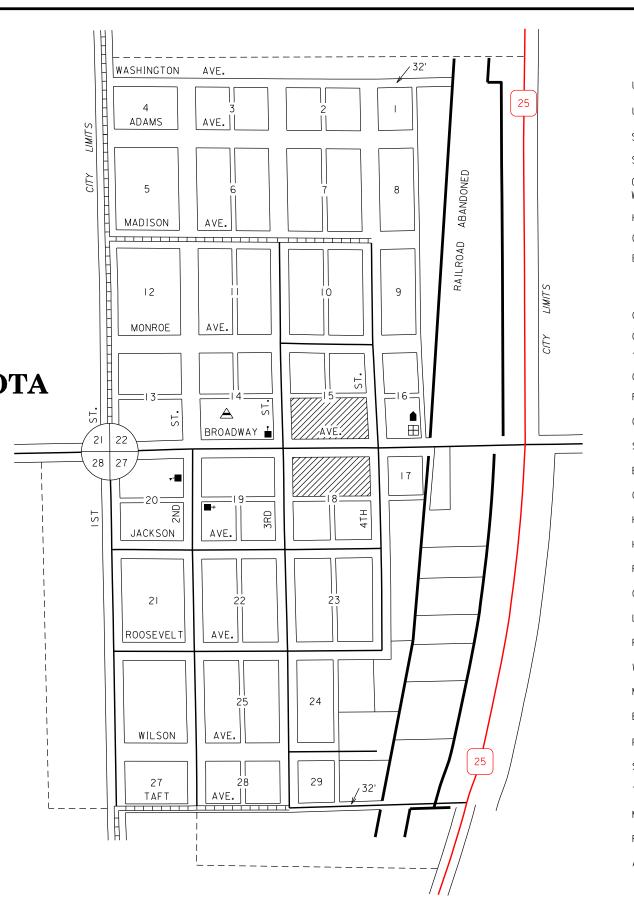
IN COOPERATION WITH

U.S. DEPARTMENT OF TRANSPORTATION FEDERAL HIGHWAY ADMINISTRATION

> ALL STREET RIGHT OF WAY 66 FT. ALLEYS 17 FT.

(UNLESS OTHERWISE INDICATED) (UNOFFICIAL EDITION)

RESTRICTION OF LIABILITY: The South Dakota
Department of Transportation makes no claims,
promises or guarantees about the accuracy,
completeness, or adequacy of the data and expressly
disclaims liability for errors and omissions of the data
content. No warranty of any kind, implied, expressed or
statutory, including but not limited to the warranties
of non-infringement of third party rights, title,
merchantability and fitness for a particular purpose
is given with respect to this data.



LEGEND	
J.S. NUMBERED HIGHWAY — — — — — —	-[18]
J.S. NUMBERED INTERSTATE HIGHWAY —— —— ——	<u>(90)</u>
STATE NUMBERED HIGHWAY	45
STREAMS, CREEKS, AND OTHER WATERWAYS — — -	
CANALS, LATERALS, IRRIGATION DITCHES VITH DIRECTION OF FLOW	
HARD SURFACE — — — — — — — —	
GRAVEL SURFACE — — — — — — — — —	
EARTH SURFACE	
UNIMPROVED — — — — — — —	
TRAIL — — — — — — — — — — — — — — — — — — —	
CENTRAL BUSINESS DISTRICT — — — — — —	
TOWN CENTER (COUNTY SEAT) — — — — — —	
CITY LIMITS — — — — — — — — — — — — — — — — — — —	
RAILROAD	
GRAIN ELEVATOR	.
SWIMMING POOL	- 🛆
BALL FIELD — — — — — — — — — —	_ A
CEMETERY — — — — — — — — — — —	_ (f)
HOSPITAL	_ +
HIGHWAY GARAGE (C-COUNTY, S-STATE) —— —— ——	
POST OFFICE — — — — — — — — — — — — — — — — — — —	_ 🛓
CHURCH — — — — — — — — — —	_
_IBRARY —— —— —— —— —— —— —— —— —— —— —— —— ——	_ •
POWER PLANT — — — — — — — — — —	_ 0
NATER SUPPLY STAND PIPE OR TANK —— —— —	_
MUNICIPAL BUILDING —— —— —— —— ————————————————————————	_
BULK PLANT —— —— —— —— —— —— —— —— —— —— —— —— ——	_ Ø
FIREHALL — — — — — — — — — — — —	_ 🖽
SCHOOLHOUSE — — — — — — — — — —	_ 1
TOWNHALL	_
MUSEUM	_ 📥
POLICE STATION — — — — — — — — —	_ *
AIRPORT — — — — — — — — — —	$_{-}$ \varnothing